INSTRUCTION MANUAL Ver 1.6

Outdoor High Speed Dome Camera





CAUTION

RISK OF ELECTRIC SHOCK DO NOT OPEN



CAUTION: TO REDUCE THE RISK OF ELECTRICAL SHOCK, DO NOT OPEN COVERS.

NO USER SERVICEABLE PARTS INSIDE.

REFER SERVICING TO QUALIFIED SERVICE PERSONAL.



This lightning flash with arrowhead symbol is intended to alert the user to the presence of un-insulated "dangerous voltage" within the product's enclosure that may be of sufficient magnitude to constitute a risk of electric shock to persons.



This exclamation point symbol is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.

WARNING: TO PREVENT THE RISK OF FIRE OR ELECTRIC SHOCK HAZARD, DO NOT EXPOSE THIS CAMERA TO RAIN OR MOISTURE.



Important Safeguard

1. Read Instructions

Read all of the safety and operating instructions before using the product.

2. Retain Instructions

Save these instructions for future reference.

3. Attachments / Accessories

Do not use attachments or accessories unless recommended by the appliance manufacturer as they may cause hazards, damage product and void warranty.

4. Installation

Do not place or mount this product in or on an unstable or improperly supported location. Improperly installed product may fall, causing serious injury to a child or adult, and damage to the product. Use only with a mounting device recommended by the manufacturer, or sold with the product. To insure proper mounting, follow the manufacturer's instructions and use only mounting accessories recommended by manufacturer.

5. Power source

This product should be operated only from the type of power source indicated on the marking label.

Precautions

% Operating

- Z Before using, make sure power supply and others are properly connected.
- While operating, if any abnormal condition or malfunction is observed, stop using the camera immediately and then contact your local dealer.

% Handling

- Do not disassemble or tamper with parts inside the camera.
- ∠ Do not drop or subject the camera to shock and vibration as this can damage camera.
- Care must be taken when you clean the clear dome cover. Especially, scratch and dust will ruin your quality of camera.

% Installation and Storage

- ${\it z}$ Do not install the camera in areas of extreme temperature, which exceed the allowable range.
- ${f z}$ Avoid installing in humid or dusty places.
- Avoid installing in places where radiation is present.
- Avoid installing in places where there are strong magnetic fields and electric signals.
- Avoid installing in places where the camera would be subject to strong vibrations.

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Features

Camera Specifications

∠ CCD Sensor : 1/4" Super HAD color CCD → CS7270

: 1/4" Double Density Interline Transfer CCD \rightarrow CS7370

 \sim Zoom Magnification :× 27 Optical Zoom, × 12 Digital Zoom (Max × 324 Zoom) \rightarrow CS7270

: × 37 Optical Zoom, × 12 Digital Zoom (Max × 444 Zoom) → CS7370

∠ Day & Night Function

∠ WDR (Wide Dynamic Range) Function: CS7370

∠ HLC (High Light Compensation) Function

Z EIS (Electronic Image Stabilization) Function

∠ Various Focus Mode : Auto-Focus / Manual Focus / Semi-Auto Focus.

∠ Independent & Simultaneous Camera Characteristic Setup in Preset operation

% Powerful Pan/Tilt Functions

- Max. 360°/sec high speed Pan/Tilt Motion
- Using Vector Drive Technology, Pan/Tilt motions are accomplished in a shortest path. As a result, time to target view is reduced dramatically and the video on the monitor is very natural to watch.
- For jog operation using a controller, since ultra slow speed 0.05°/sec can be reached, it is very easy to locate camera to desired target view. Additionally it is easy to move camera to a desired position with zoom-proportional pan/tilt movement.

% Preset, Pattern, Swing, Group, Privacy Mask and More...

- MAX. 127 Presets are assignable and characteristics of each preset can be set up independently, such as White Balance, Auto Exposure, Label, Digital Outputs and so on.
- Max. 8 set of Swing action can be stored. This enables to move camera repetitively between two preset positions with designated speed.
- Max. 4 of Patterns can be recorded and played back. This enables to move camera to follow any trajectory operated by joystick as closely as possible.
- Max. 8 set of Group action can be stored. This enables to move camera repetitively with combination of Preset or Pattern or Swing. A Group is composed of max. 20 entities of Preset/Pattern/Swings.
- ∠ Privacy Masks are assignable, not to intrude on other's privacy. (8 Privacy Zones)

% PTZ(Pan/Tilt/Zoom) Control

- ∠ With RS-485 communication, max. 255 of cameras can be controlled at the same time.
- Z Pelco-D or Pelco-P protocol can be selected as a control protocol in the current version of firmware.

‰ OSD(On Screen Display) Menu

- Z OSD menu is provided to display the status of camera and to configure the functions interactively.
- ∠ The information such as Camera ID, Pan/Tilt Angle, Alarm I/O and Preset can be displayed on screen.

% Alarm I/O Functions

- 4 alarm sensor Inputs and 2 alarm Output relays are available.
- To reject external electric noise and shock perfectly, alarm sensor Input is decoupled with photo coupler and the relay is used for alarm output.
- The signal range of sensor input is from DC 5.0 to 12.0 volts to adopt various applications. Meanwhile, the maximum load of relay contact is AC 250V, 3A or DC 28V, 3A.
- A camera can be set to move to a Preset position or to run functions such as Pattern, Swing and Group when there are external sensor activations. Also "Post Alarm" function can be set, which is supposed to activate after pre-defined time period and sequentially in succession to the action by external sensor activation.
- Meanwhile, the output relay can be matched to some specific Preset positions to do counteractions such as turning on the light or sound the alarm.

Reserved Presets for Special Purpose

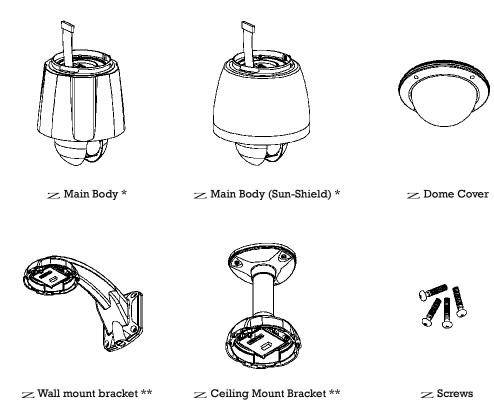
Most camera characteristics can be set up easily and directly with reserved preset, not entering into OSD menu. For more information, refer to "Reserved Preset" in this manual.

% Easy Installation and Perfect Outdoor Environment Compatibility

- Fans and heaters are built-in in camera for cold and hot temperature environment. Also idealistic mechanical design protects camera from water and dust.
- ${f z}$ It is easy to install and maintain camera with terminal for cable connection in brackets.

Product & Accessories

% Product & Accessories



cf) *, ** should be option and different by purchase order.

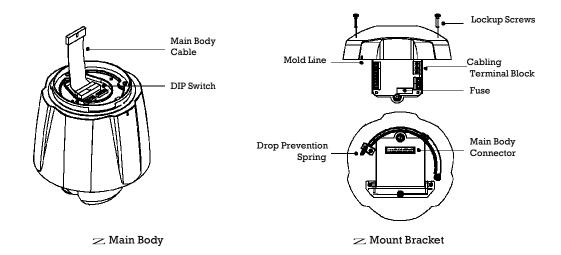
% Options



∠ Pole Mount Adapter

 \sim Cornor Mount Adapter

Parts Name & Functions



✓ Dome Cover Do not detach protection vinyl from dome cover before finishing all installation process to protect dome cover from scratches or dust.
 ✓ DIP Switch Sets up camera ID and protocol.
 ✓ Main Body Cable Enables signals and power to come and go between main body and mount bracket.

∠ Drop Prevention Spring This part keeps the camera from dropping during installation and maintenance. After install the Bracket, please, hang the spring to the drop prevention hook of main body as shown in picture for further tasks.

∠ Lockup Screw After assembling main body to bracket, screw main body to bracket to protect them from separation by vibration and so on.

If the fuse is burnt to protect your came from over-current damage, the fuse have to be replace with new one. The fuse specification is 250V 3A. However, we recommend consulting with supplier to remove the cause of over-current.

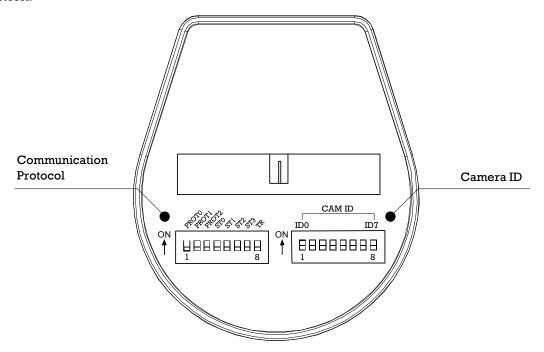
Z Cabling Terminal Block During installation, Power, Video, Communication, Alarm I/O cables are connected on to this cabling terminal block.

∠ Mold Line Mark to assemble main body to bracket.

 \sim Fuse

DIP Switch Setup

Before you install the camera, you should set the DIP switches to configure the camera ID, communication protocol.



% Camera ID Setup

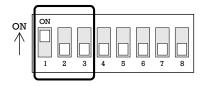


 ${f z}$ ID number of camera is set using binary number. The example is shown bellow.

Pin	1	2	3	4	5	6	7	8
ID Value	1	2	4	8	16	32	64	128
ex) ID=5	on	off	on	off	off	off	off	off
ex) ID=10	off	on	off	on	off	off	off	off

- \sim The range of ID is 1~255. **Do not use 0 as camera ID**. Factory default of Camera ID is 1.
- ${f z}$ If you want to control a certain camera, you must match the camera ID with Cam ID setting of DVR or Controller.

% Communication Protocol Setup

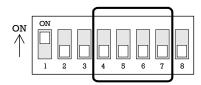


Z Select the appropriate Protocol with DIP switch combination.

	Switch State		
P0 (Pin 1)	P1 (Pin 2)	P2 (Pin 3)	Protocol/Baud rate
OFF	OFF	OFF	PELCO-D, 2400 bps
ON	OFF	OFF	PELCO-D, 9600 bps
OFF	ON	OFF	PELCO-P, 4800 bps
ON	ON	OFF	PELCO-P, 9600 bps
	Otherwise	Reserved	

- ∠ If you want to control using DVR or P/T controller, their protocol must be identical to camera. Otherwise, you can not control the camera.
- ∠ If you changed camera protocol by changing DIP S/W, the change will be effective after you reboot the camera.
- ∠ Factory default of protocol is "Pelco-D, 2400 bps".

% Sensor Type Setup



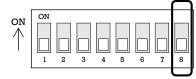
- ∠ If you want to use Alarm Input, the types of sensor must be selected.

 The sensor types are Normal Open and Normal.
 - $\sim \mbox{Normal\,Open}$ Output Voltage is high state when sensor is activated.
 - \sim Normal Close Output Voltage is high state when sensor is not activated.

Pin No	Switch State	Sensor Type
CTO (Dim 4)	ON	Sensor 1: Normal Close Type
ST0 (Pin 4)	OFF	Sensor 1: Normal Open Type
ST1 (Pin 5)	ON	Sensor 2 : Normal Close Type
	OFF	Sensor 2 : Normal Open Type
ST2 (Pin 6)	ON	Sensor 3 : Normal Close Type
	OFF	Sensor 3 : Normal Open Type
ST3 (Pin 7)	ON	Sensor 4 : Normal Close Type
	OFF	Sensor 4 : Normal Open Type

If sensor type is not selected properly, the alarm can be activated reversely.

% Terminal resistor Setup



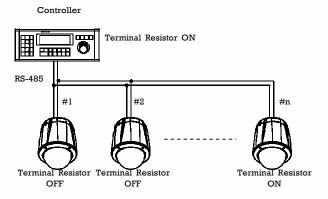
Terminal resistor is used if your system is one of following two cases.

∠ Casel: Control cable between camera and controller is relatively very long (1:1 connection)

If communication cable is very long, the electrical signal will bound in the terminal point. This reflected signal cause distortion of original signal. Accordingly, the camera can be out of control. In this case, the terminal resistor of both sides i.e. camera and controller must be set to 'ON' state.

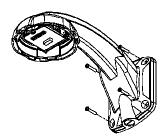
∠ Case2: Multiple cameras are controlled at the same time

Due to similar reasons with case 1, the terminal resisters of controller and the last camera must be set to 'ON' state. Last camera means decided by cable length. Do not turn on the terminal resistor of all cameras.

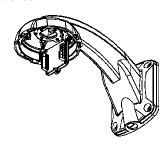


Installation using Wall Mount Bracket

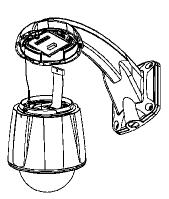
1 Install Wall Mount Bracket on wall.



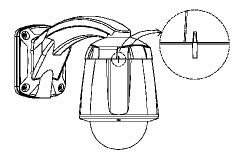
② Wire cables to terminal blocks on the PCB in Wall Mount Bracket.



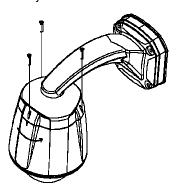
③ Hook up "Drop Prevention Spring" on main body to prevent camera from unexpected drop and connect Main Body Cable to Main Body Connector in Wall Mount Bracket.



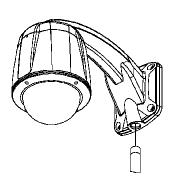
4 Line up the mold lines and assemble main body to Wall Mount Bracket.



⑤ Turn main body on its axis in CW(Clockwise) direction and, after assembling them, screw main body to Wall Mount Bracket to protect them from separation by vibration or others.

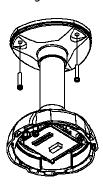


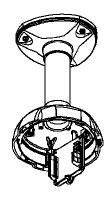
⑥ In case of using pipe, use the hole located on lower side of Wall Mount Bracket to fix pipe.



Installation using Ceiling Mount Bracket

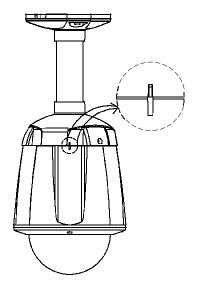
- ① To pass cables to upside of ceiling, please make a hole with 50~60mm diameter on the ceiling panel and attach the Ceiling mount bracket on it.
- ② Wire cables to terminal blocks on the PCB in Ceiling Mount Bracket.



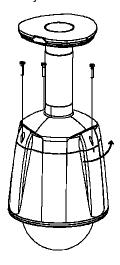


- ③ Hook up "Drop Prevention Spring" on main body to prevent camera from unexpected drop and connect Main Body Cable to Main Body Connector in Ceiling Mount Bracket.
- 4 Line up the mold lines and assemble main body to Ceiling Mount Bracket.





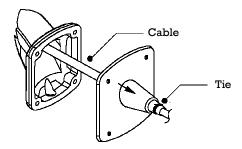
5 Turn main body on its axis in CW(Clockwise) direction and, after assembling them, screw main body to Ceiling Mount Bracket to protect them from separation by vibration or others.

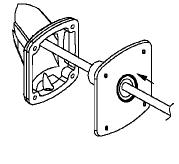


Gasket Installation

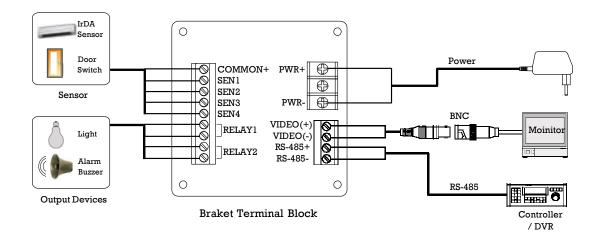
Install the included gasket by the following procedure to prevent your camera from dust, insects and so on through the hole for line connection.

① Pull out the protrusion of the Gasket and make a ② Pull in the protrusion of the Gasket to the bracket. hole as large as lines can be through. Pass the cables through the hole and tie the hole and the cables with a tie cable. Make sure that the hole is perfectly sealed.





Cabling



% Power Connection

Please, check the voltage and current capacity of rated power carefully. Rated power is indicated in the back of main unit.

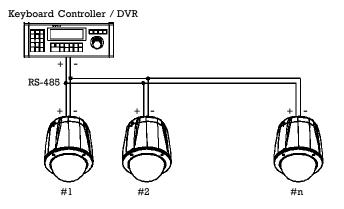
Rated Power	Input Voltage Range	Current Consumption
AC 24V	AC 17V ~ 29V	1.5 A

% Video Connection

∠ Connect with BNC coaxial cable.

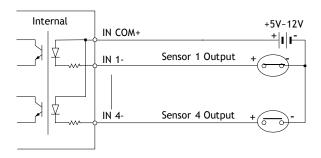
% RS-485 Communication

∠ For PTZ control, connect this line to keyboard and DVR. To control multiple cameras at the same time,
RS-485 communication lines of them is connected in parallel as shown below.



% Alarm I/O Connection

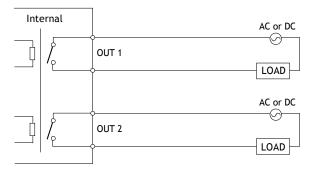
Sensor Input



Before connecting sensors, check driving voltage and output signal type of the sensor. Since output signal types of the sensors are divided into Open Collector and Voltage Output type in general, the cabling must be done properly after considering these typed. Also, the sensor type, i.e. "Normal Open" or "Normal Close" in Dip switch in main body of camera must be set properly.

Signal	Description
IN COM+	Connect (+) cable of electric power source for Sensors to this port as shown in the circuit above.
IN1-, IN2-, IN3-, In4-	Connect output of sensors for each port as shown in the circuit above.

∠ Relay Output



Maximum allowable electrical load of relay is shown bellow table.

Drive Power	DC Power	AC 110V Power	AC220V Power
Max. Load	DC 28V, 3A	AC110V, 3A	AC250V, 3A

Check points before operation

- Before power is applied, please check the cables carefully.
- The camera ID of the controller must be identical to that of the target camera. The camera ID can be checked by reading DIP switch of the camera.
- ✓ If your controller supports multi-protocols, the protocol must be changed to match to that of the camera.
- ✓ If you changed camera protocol by changing DIP switch, the change will be effective after you reboot the camera.
- Since the operation method can be different for each controller available, refer to the manual for your controller if camera can not be controlled properly. The operation of this manual is based on the standard Pelco® Controller.

Preset and Pattern Function Pre-Check

- Check how to operate preset and pattern function with controller or DVR in advance to operate camera function fully when using controller or DVR.

< Go Preset >	Input [Preset Number] and press [Preset] button shortly.	
< Set Preset >	Input [Preset Number] and press [Preset] button for more than 2 seconds.	
< Run Pattern >	Input [Pattern Number] and press [Pattern] button shortly.	
< Set Pattern >	Input [Pattern Number] and press [Pattern] button for more than 2 seconds.	

∠ If controller or DVR has no pattern button or function, use shortcut keys with preset numbers. For more information, refer to "Reserved Preset" in this manual.

Starting OSD Menu

Z Function Using the OSD menu, Preset, Pattern, Swing, Group and Alarm I/O function can be

configured for each application.

∠ Enter Menu

⟨Go Preset⟩ [95]

Reserved Preset

∠ Description Some Preset numbers are reserved to special functions.

∠ Function

⟨Go Preset⟩ [95] : Enters into OSD menu

<Go Preset> [131~134] : Runs Pattern Function $1 \sim 4$ <Go Preset> [141~148] : Runs Swing Function $1 \sim 8$

<Go Preset> [151~158] : Runs Group Function $1 \sim 8$

<Go Preset> [$161\sim162$] : Sets Relay Output $1\sim2$ to OFF <Set Preset> [$161\sim162$] : Sets Relay Output $1\sim2$ to ON

<Go Preset> [167] : Set Zoom Proportional Function to ON

<Set Preset> [167] : Set Zoom Proportional Function to OFF

<Go Preset> [170] : Sets Camera BLC or WDR Mode to OFF
<Go Preset> [171] : Sets Camera BLC or WDR Mode to ON

<Go Preset> [171] : Sets Camera BLC or WDR Mode to OI
<Go Preset> [174] : Sets Camera Focus Mode to AUTO

<Go Preset> [175] : Sets Camera Focus Mode to Manual

<Go Preset> [176] : Sets Camera Focus Mode to SEMI-AUTO

<Go Preset> [177] : Sets Day & Night Mode to AUTO

<Go Preset> [178] : Sets Day & Night Mode to NIGHT

<Go Preset> [179] : Sets Day & Night Mode to DAY

<Go Preset> [180] : Sets Line-Lock Mode to OFF

<Go Preset> [181] : Sets Line-Lock Mode to ON

<Go Preset> [190] : Sets OSD Display Mode to AUTO (Except Privacy Mask)

<Go Preset> [191] : Sets OSD Display Mode to OFF (Except Privacy Mask)

<Go Preset> [192] : Setting OSD Display Mode to ON (Except Privacy Mask)

<Go Preset> [193] : Sets all Privacy Mask Display to OFF

<Go Preset> [194] : Sets all Privacy Mask Display to ON

Preset

Z Function Max. 127 positions can be stored as Preset position. The Preset number can be assigned

from 1 to 128, but 95 is reserved for starting OSD menu.

Camera characteristics (i.e. White Balance, Auto Exposure) can be set up independently for each preset. Label should be blank and Relay Outputs should be set to OFF as default.

All characteristics can be set up in OSD menu.

∠ Run Preset

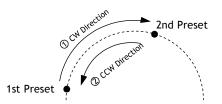
⟨Go Preset⟩ [1~128]

∠ Delete Preset To delete Preset, use OSD menu.

Swing

 \sim Function

By using Swing function, you can make camera to move between 2 Preset positions repeatedly. When swing function runs, camera moves from the preset assigned as the 1st point to the preset assigned as the 2nd point in CW(Clockwise) direction. Then camera moves from the preset assigned as the 2nd point to the preset assigned as the 1st point in CCW(Counterclockwise) direction.



In case that the preset assigned as the 1st point is same as the preset assigned as the 2nd point, camera turns on its axis by 360° in CW(Clockwise) direction and then it turns on its axis by 360° in CCW(Counterclockwise) direction.

Speed can be set up from 1°/sec to 180°/sec.

∠ Set Swing To set Swing, use OSD menu.

∠ Run Swing Method 1) <Run Pattern> [Swing NO.+10] ex) Run Swing 3 : <Run Pattern> [13]

Method 2) <Go Preset> [Swing NO.+140] ex) Run Swing 3 : <Go Preset> [143]

∠ Delete Swing To delete Swing, use OSD menu.

Pattern

∠ Function

Pattern Function is that a camera memorizes the path (mostly curve path) by joystick of controller for assigned time and revives the path exactly as it memorized.

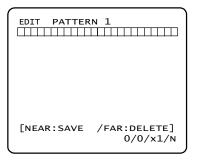
4 Patterns are available and Maximum 1200 communication commands can be stored in a pattern.

∠ Set Pattern

Pattern can be created by one of following two methods.

Method 1) <Set Pattern> [Pattern NO.]

{ Pattern editing screen is displayed as bellow.



- { Movement by Joystick and preset movement can be memorized in a pattern.
- The rest memory size is displayed in progress bar.
- { To save the recording, press **NEAR** key and to cancel, press **FAR** key.

Method 2) OSD Using OSD Menu: See the section "How to use OSD Menu".

∠ Run Pattern

Method 1) <Run Pattern> [Pattern NO.]

ex) Run Pattern 2: <Run Pattern>[2]

Method 2) <Go Preset> [Pattern NO.+130]

ex) Run Pattern 2: <Go Preset> [132]

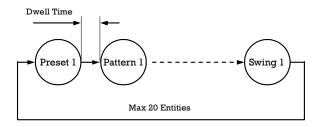
∠ Delete Pattern

Use OSD menu to delete a Pattern.

Group

∠ Function

The group function allows running sequence of Presets, Pattern and/or Swings. Max 8 group can be stored. Each group can have max 20 action entities which can be preset, pattern or swing. Preset speed can be set up and the repeat number of Pattern & Swing can be set up in Group setup. Dwell time between actions can be set up also.



 \sim Set Group Use OSD Menu to create a Group.

Z Run Group Method 1) <Run Pattern> [Group NO.+20] ex) Run Group 7 : <Run Pattern> [27]

 X Run Group Method 1) <Run Pattern> [27]

Method 2) <Go Preset> [Group NO.++150] ex) Run Group 7 : <Go Preset> [157]

ightharpoonup Delete Group Use OSD Menu to delete.

Other Functions

 \sim Power Up Action This function enables to resume the last action executed before power down. Most of

actions such as Preset, Pattern, Swing and Group are available for this function but Jog

actions are not available to resume.

 \sim Auto Flip In case that tilt angle arrives at the top of tilt orbit(90°), zoom module camera turns on

its axis by 180° at the top of tilt orbit and moves to opposite tilt direction (180°) to keep

tracing targets. If this function is set to OFF, tilt movement range is $0 \sim 95^{\circ}$.

ightharpoonup Parking Action This function makes a camera automatically run a pre-defined action if there is no

command from controller for a pre-defined time period. "Wait Time" means how long a camera should wait for from the previous-last (most recent) command before running

the pre-defined action. It can be set to 1 second \sim 3 hours.

Z Alarm I/O 4 Alarm Input and 2 Alarm output (Relay output) are used. When external sensors

activate, a camera runs pre-defined actions such as Preset, Pattern, Swing and Group. Also, the output relay can be matched to some specific preset positions to do counteractions such as turning on the light or sounding the alarm. It is noted that the

latest alarm input is effective if multiple sensors are activated.

∠ Privacy Zone Mask To protect privacy, MAX. 8 Privacy Masks can be created on the arbitrary position to hide objects such as windows, shops or private house. With Spherical Coordinates

system, powerful Privacy Zone Mask function is possible.

WB(White Balance) and AE(Auto Exposure) can be set up independently for each GLOBAL/LOCAL preset. There are 2 modes, "Global" mode & "Local" mode. The Global mode means that

WB or AE can be set up totally and simultaneously for all presets in "ZOOM CAMERA SETUP" menu. The Local mode means that WB or AE can be set up independently or separately for each preset in each preset setup menu. Each Local WB/AE value should

activate correspondingly when camera arrives at each preset location.

During jog operation, Global WB/AE value should be applied. All Local WB/AE value

do not change although Global WB/AE value changes.

Z SemiAuto Focus This mode exchanges focus mode automatically between Manual Focus mode and Auto

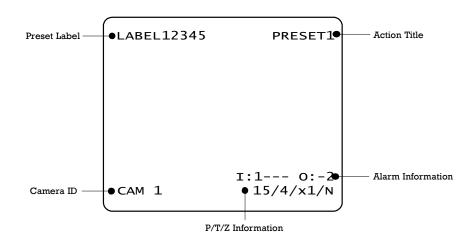
Focus mode by operation. Manual Focus mode activates in preset operation and Auto Focus mode activates during jog operation. With Manual mode at presets, Focus data is memorized in each preset in advance and camera calls focus data in correspondence

with presets as soon as camera arrives at a preset. It should shorten time to get focuses.

Focus mode changes to Auto Focus mode automatically when jog operation starts.

Image Setup

OSD Display of Main Screen



Z P/T/Z Information Current Pan/Tilt angle in degree, zoom magnification and a compass direction.

Z Camera ID Current Camera ID(Address).

Z Action Title Followings are possible Action Titles and their meaning.

"SET PRESET XXX" When Preset XXX is stored

"PRESET $\times\times\times$ " When camera reach to Preset $\times\times\times$

"PATTERN X" When Pattern X is in action

"SWG \times /PRESET $\times \times \times$ " When Swing \times is in action

"UNDEFINED" When undefined function is called to run

 ${\it {Z}}$ Preset Label The Label stored for specific Preset.

Alarm Information This information shows current state of Alarm I/O. The character 'O' of first line stands for Output and 'I' of second line means Input. If an I/O point is ON state it will show a

number corresponding to each point. If an I/O point is \mathbf{OFF} state, $^{'}-^{'}$ will be displayed.

Ex) Point 2 & 3 of inputs are **ON** and Point 1 of outputs is **ON**, OSD will show as below

General Rules of Key Operation for Menu

- ∠ The menu items surrounded with () always has its sub menu.
- ✓ For all menu level, to go into sub menu, press NEAR key.
- ∠ To go to up-one-level menu, press FAR key.
- ∠ To move from items to item in the menu, use joystick in the Up/Down or Left/Right.
- ∠ To change a value of an item, use Up/Down of the joystick in the controller.
- ∠ Press NEAR key to save values and Press FAR key to cancel values.
- Specifications and functions should be different by models.

Main Menu

EXIT

 $\operatorname{\mathbb{Z}}$ System Information Displays system information and configuration.

∠ Display Setup Enable/Disable of OSD display on Main Screen.

ightharpoonup Dome Camera Setup Configure various functions of this camera.

Display Setup

This menu defines Enable/Disable of OSD display on Main Screen. If an item is set to be AUTO, the item is displayed only when the value of it is changed.

∠ Camera ID	[ON/OFF]
\sim PTZ Information	[ON/OFF/AUTO]
Z Action Title	[ON/OFF/AUTO]
∠ Preset Label	[ON/OFF/AUTO]
∠ Alarm I/O	[ON/OFF/AUTO]

% Compass Direction Setup

SET NORTH DIRECTION

MOVE TO TARGET POSITION
[NEAR:SAVE /FAR:CANCEL

Set North to assign compass direction as criteria. Move camera and press **NEAR** button to save.

PRIVACY ZONE MASK Setup

PRIVACY ZONE →MASK NO UNDEFINED DISPLAY OFF CLEAR MASK <EDIT MASK> CANCEL BACK EXIT

Select area in image to mask.

_ Mask No [1~8]

> Select Mask number. If the selected mask has already data, camera moves as it was set. Otherwise, "UNDEFINED" will be displayed

under "Mask NO".

_ Display [ON/OFF]

Sets if camera makes mask shows or not on

images.

_ Clear Mask [CANCEL/OK]

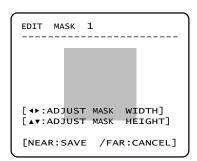
Deletes data in the selected mask NO.

‰ Privacy Zone Area Setup

EDIT MASK 1 MOVE TO TARGET POSITION [NEAR:SELECT/FAR:CANCEL]

Move camera to area to mask. Then the menu to adjust mask size will be displayed.

% Privacy Zone Size Adjustment



Adjust mask size. Use joystick or arrow buttons to adjust mask size.

(Left/Right) Adjusts mask width.

(Up/Down) Adjusts mask height.

CAMERA SETUP

ZOOM CAMERA SETUP →FOCUS MODE SEMIAUTO DIGITAL ZOOM ON LINE LOCK OFF IMAGE FLIP OFF SHARPNESS 16 STABILIZATION OFF <WHITE BALANCE SETUP> <AUTO EXPOSURE SETUP> **BACK** EXIT

Setup the general functions of zoom camera module.

_ Focus Mode [AUTO/MANUAL/SEMIAUTO]

Sets camera focus mode.

{ SEMIAUTO Mode

This mode exchanges focus mode automatically between Manual Focus mode and Auto Focus mode. Manual Focus mode activates in preset operation and Auto Focus mode activates when jog operation starts.

With Manual mode at presets, Focus data is memorized in each preset in advance and camera calls focus data in correspondence with presets as soon as camera arrives at a preset.

_ Digital Zoom [ON/OFF]

Sets digital zoom function to ON/OFF. If this is set to OFF, optical zoom function runs but zoom function stops at the end of optical zoom magnification.

_ Line Lock [ON/OFF]

If Line lock sync is ON, video signal is synchronized with AC power.

_ Image Flip [ON/OFF]

Flip the Image. When the camera is installed as Desktop type, set to ON to get proper images.

_ Sharpness [0~32]

Sets image sharpness.

_ Stabilization [ON/OFF]

Compensates image vibration by wind or others. The image resolution with this function should be lower than normal image resolution when this function is turned on because it use the digital zoom function. Also this function may not work properly in the following conditions.

" Dark scene or Low contrast scene

" High frequency

vibration

During Pan/Tilt/Zoom/Focus

moving

" During Iris/Shutter/Gain

moving

% White Balance Setup

_ WB Mode [AUTO/MANUAL]

In Manual mode, Red and Blue level can be set

up manually

_ Red Adjust [0~255]

_ Blue Adjust [0~255]

% Auto Exposure Setup

AE SETUP - GLOB	ΔΙ
→BACKLIGHT	OFF
DAY/NIGHT	AUTO
BRIGHTNESS	50
IRIS	AUTO
SHUTTER	ESC
AGC	MIDDLE
SSNR	MIDDLE
SENS-UP	<auto></auto>
BACK	
EXIT	
l .	

Backlight [OFF/LOW/MIDDLE/HIGH] or [OFF/WDR/HLC]

Sets Backlight Compensation. If a bright backlight is present, the subjects in the picture may appear dark or as a silhouette. Backlight compensation enhances objects in the center of the picture. The camera uses the center of picture to adjust the iris. If there is a bright light source outside of this area, it will wash out to white. The camera will adjust the iris so that the object in the sensitive area is properly exposed.

The some models have WDR(Wide Dynamic Range) function and HLC(High Light Compensation) function, which are better function that BLC.

_ Day/Night [AUTO/DAY/NIGHT]

_ Brightness [0~100]

Adjusts brightness of images. Iris, Shutter Speed and Gain are adjusted automatically in correspondence with this value.

_ IRIS [AUTO/MANUAL(F1.6~F28)]

If Iris is set to Auto, Iris should have highest priority in adjusting AE and Shutter Speed should be fixed.

If Iris is set to Manual, Iris should be fixed and Iris has lower priority in adjusting AE, in comparison with others.

HOW TO USE OSD MENU (4)

_ Shutter Speed [ESC/A.Flicker/Manual(×256~1/120000 sec)]

If Iris is set to Manual and Shutter Speed is set to ESC, Shutter Speed should have highest priority. If Shutter Speed is set to A.Flicker, to remove Flicker, Shutter Speed should be set to 1/100 sec.

for NTSC and 1/120 for PAL.

_ AGC [OFF/LOW/MIDDLE/HIGH/MANUAL(5~41dB)]

Enhances image brightness automatically in case that luminance level of image signal is too low.

_ SSNR [OFF/LOW/MIDDLE/HIGH]

Enhances images by deducting noises when gain

level of images is too high.

_ SENS-UP [AUTO(2~256)/OFF

Activates Slow Shutter function when luminance of

image (signal) is too dark.

It is possible to set up the maximum number of frames piled up one on another by Slow Shutter

function

% WDR (Wide Dynamic Range) Setup

WDR	
→LIMIT LEVEL	MIDDLE 50
ВАСК	
I FXTT	

_ Limit [LOW/MIDDLE/HIGH]

_ Level [0~100]

% HLC (High Light Compensation) Setup

HLC	
→LIMIT COLOR	LOW 5
	3
ВАСК	
EXIT	

_ Limit [AUTO/MANUAL]

When there are too bright lights, this function blocks light sources on the images to have better images. For example, when there is a car coming to a camera at night, this function bocks car headlights to recognize its number

plate.

_ Level [0~10]

Assigns colors of masks to block light sources

Motion Setup

MOTION SETUP →MOTTON LOCK OFF PWR UP ACTION ON FLIP AUTO ON 120/SEC JOG MAX SPEED JOG DIRECTION **INVERSE** FRZ IN PRESET OFF <PARKING ACTION SETUP> <ALARM INPUT SETUP> **BACK EXIT**

Setup the general functions of Pan/Tilt motions.

_ Motion Lock [ON/OFF]

If Motion Lock is set to ON, it is impossible to set up and delete Preset, Swing, Pattern and Group. It is possible only to run those functions. To set up and delete those functions, enter into

OSD menu.

Power Up Action [ON/OFF]

Refer to "Other Functions" section.

_ Auto Flip [ON/OFF]

Refer to "Other Functions" section.

_ Jog Max Speed [1°/sec ~360°/sec]

Sets maximum jog speed. Jog speed is inversely proportional to zoom magnification. As zoom magnification goes up, pan/tilt speed

goes down.

_ Jog Direction [INVERSE/NORMAL]

If you set this to 'Inverse', the view in the screen is moving same direction with jog tilting. If 'Normal' is selected, the view in the

screen is moving reversely.

_ Freeze in Preset [ON/OFF]

At start point of preset movement, camera starts freezing the image of start point. Camera keeps displaying the image of start point during preset movement and does not display the images which camera gets during preset movement. As soon as camera stops at preset end point, camera starts displaying live images

which it gets at preset end point.

% Parking Action Setup

PARKING ACTION SETUP → PARK ENABLE OFF 00:10:00 WAIT TIME PARK ACTION HOME васк EXIT

If Park Enable is set to ON, camera runs assigned function automatically if there is no PTZ command during assigned "Wait Time".

_ Park Enable [ON/OFF]

_ Wait Time [1~59 sec/1~180 minute]

> A camera automatically run a "Part Action" if there is no command from controller for this time

period.

_ Park Action [HOME/PRESET/PATTERN/SWING/GROUP/PREV

ACTION]

Sets what a camera should do when there is no command from a controller for the pre-defined time period ("WAIT TIME"). If Park Action is set to "HOME", the camera moves to the home position which is memorized when the system boots. If Park Action is set to "PREV. ACTION", the camera runs the previous action which it ran most recently.

% Alarm Input Setup

ALARM INPUT SETUP →ALARM NO. NOT USED ACTION HOLD TIME **ENDLESS** POST ACTION HOME BACK EXIT

_ Alarm No [1~4]

Selects a sensor number to set up.

_ Action [NOT USED/PRESET/PATTERN/SWING/GROUP]

Sets actions to run when sensor is input.

_ Hold Time [ENDLESS/1~59 sec/1~180 minute]

> Sets the time period for the action which is run by external sensor activation. After the time period passes, the action pre-defined in "Post Action" runs sequentially in succession to the action by external sensor activation. If this option is set to "ENDLESS", "Post Action" does not

activate.

[HOME/PRESET/PATTERN/SWING/GROUP/PREV - Post Action

ACTION]

Sets the action that a camera should run after the time period in "HOLD TIME" passes

PRESET Setup

PRESET SETUP

>PRESET NO. 1

CLR PRESET CANCEL

<EDIT SCENE>

<EDIT LABEL> LABEL123

<RELAY OUT> 1
CAM ADJUST GLOBAL

BACK
EXIT

Preset Number [1~128]

If a selected preset is already defined, camera moves to pre-defined position and preset characteristics such as Label and Relay Outputs show on monitor. If a selected preset is not defined, "UNDEFINED" shows on monitor.

_ Clear Preset [CANCEL/OK]

Delete current Preset data

_ Edit Preset Scene Redefine current Preset scene position (i.e. PTZ).

MAX. 10 alphabets are allowed.

state it will show a number corresponding to each point. Otherwise, '-' will be displayed.

_ CAM Adjust [GLOBAL/LOCAL]

WB(White Balance) and AE(Auto Exposure) can be set up independently for each preset. There are 2 modes, "Global" mode & "Local" mode. The Global mode means that WB or AE can be set up totally and simultaneously for all presets in "ZOOM CAMERA SETUP" menu.

The Local mode means that WB or AE can be set up independently or separately for each preset in each preset setup menu. Each Local WB/AE value should activate correspondingly when camera arrives at each preset location. During jog operation, Global WB/AE value should be applied.

All Local WB/AE value should not change although Global WB/AE value changes. If "Local" is selected, Menu to set WB/AE shows on monitor.

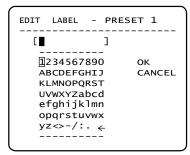
% Edit Preset Scene

EDIT SCENE - PRESET 1

MOVE TO TARGET POSITION
[NEAR:SAVE /FAR:CANCEL]

- ① Using Joystick, move camera to desired position.
- ② By pressing **NEAR** key, save current PTZ data.
- 3 Press FAR key to cancel.

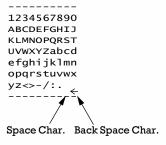
Edit Preset Label



① Edits label to show on monitor when camera arrives at presets. In Edit Label menu, a reverse rectangular is cursor. As soon as finishing selecting alphabet, cursor moves to the next digit.



② Using Left/Right/Up/Down of joystick, move to an appropriate character from the Character set. To choose that character, press the NEAR key.



If you want to use blank, choose Space character (" "). If you want to delete a character before, use back space character (" \leftarrow ").

3 If you complete the Label editing, move cursor to "OK" and press NEAR key to save completed label. To abort current change, move cursor to "Cancel" and press NEAR key.

% Relay Out Setup

 $_{\text{-}}$ Relay Out \times $$\left[\text{ON/OFF}\right]$$ Sets Relay Outputs for assigned preset.



Swing Setup

SWING SETUP	
⇒SWING NO. 1ST POS. 2ND POS.	1 NOT USED NOT USED
SWING SPEED CLEAR SWING RUN SWING	30/SEC CANCEL
BACK EXIT	

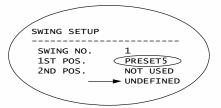
_ Swing Number [1~8]

Selects Swing number to edit. If a selected Swing has not defined, "NOT USED" is displayed in 1st Position and 2nd Position

_ 1st Position [PRESET 1~128]

2nd Position Set up the 2 position for Swing function. If a selected preset is not defined, "UNDEFINED" will

be displayed as shown below.



When swing function runs, camera moves from the preset assigned as the 1st point to the preset assigned as the 2nd point in CW(Clockwise) direction. Then camera moves from the preset assigned as the 2nd point to the preset assigned as the 1st point in CCW(Counterclockwise) direction. In case that the preset assigned as the 1st point is same as the preset assigned as the 2nd point, camera turns on its axis by 360° in CW direction and then it turns on its axis by 360° in CCW direction.

_ Swing Speed [l°/sec ~180°/sec]

Sets Swing speed from 1°/sec to 180°/sec.

_ Clear Swing [CANCEL/OK]

Deletes current Swing data.

Runs Swing for the test purposes to check if it

works properly.

Pattern Setup

Pattern Number [1~4]

Selects Pattern number to edit.

If a selected pattern number is not defined, "UNDEFINED" will be displayed under

selected pattern number.

_ Clear Pattern [CANCEL/OK]

Deletes data in current pattern

Run Pattern Runs Pattern for the test purposes to check if it

works properly.

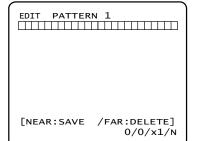
_ Edit Pattern Starts editing pattern.

% Edit Pattern

EDIT PATTERN 1

MOVE TO START POSITION
[NEAR:START /FAR:CANCEL]

By using Joystick, move to start position with appropriate zoom. To start pattern recording, press **NEAR** key. To exit this menu, press **FAR** key.



- ② Move camera with joystick of controller or run preset function to memorize the path (mostly curve path) in a selected pattern. The total memory size and the rest memory size is displayed in the form of bar. Maximum 1200 communication commands can be stored in a pattern.
- To save data and exit, press NEAR key. To cancel recording and delete record data, press FAR key.

Group Setup

GROUP SETUP

→GROUP NO. 1

UNDEFINED

CLEAR GROUP CANCEL

RUN GROUP

<EDIT GROUP>

BACK

EXIT

_ Group Number [1~8]

Selects Group number to edit.

If a selected Group number is not defined, "UNDEFINED" will be displayed under selected

Group number.

_ Clear Group [CANCEL/OK]

Deletes data in current Group

Runs Group for the test purposes.

_ Edit Group Starts editing Group.

% Edit Group

EDIT GROUP 1

NO ACTION ### DWELL OPT

NONE
NONE
NONE
NONE
NONE
S NONE
BACK
CANCEL [NEAR:EDIT]

① Press **Near** key in "NO" list to start Group setup.

EDIT GROUP 1

NO ACTION ### DWELL OPT

1 NONE
2 NONE
3 NONE
4 NONE
5 NONE

BACK [NEAR:EDIT ACT]
CANCEL [FAR :EDIT END]

② Note that MAX. 20 Functions are allowed in a Group. Move cursor up/down and press **Near** key to set up.

3 Set up Action, Dwell time and Option. Note that selected item is displayed in reverse. Move cursor Left/Right to select items and move cursor Up/Down to change each value.

_ Action ### [NONE/PRESET/SWING/PATTERN]

_ DWELL [0 second ~ 4 minutes]

Sets Dwell Time between functions

OPT Option. It should be preset speed when

preset is set in Action. It should be the number of repeat when Pattern or Swing is

selected in Action

4 Set up items such as Action, ###, Dwell and OPT.

```
EDIT GROUP 1

NO ACTION ### DWELL OPT

1 PRESET 1 00:03 360
2 NONE
3 NONE
4 NONE
5 NONE
BACK [NEAR:EDIT ACT]
CANCEL [FAR :EDIT END]
```

⑤ After finishing setting up a Action, press **Near** key to one-upper-level menu(Step ②). Move cursor **Up/Down** to select Action number and repeat Step ② ~ Step ④ to edit selected Group.

EDIT GROU	JP 1			
NO ACTI	ON ##	#	DWELL	OPT
\rightarrow 1 PRES	ET	1	00:03	360
2 NONE				
3 NONE				
4 NONE				
5 NONE				
BACK	[NE/	۱R۶	EDIT	ACT]
CANCEL	[FAR	:	EDIT	END]
l				

6 After finishing setting up all Actions, press FAR key to exit. Then cursor should be moved to "BACK". Press Near key to save data.

System Initialization

SYSTEM INITIALIZE	
→CLEAR ALL DATA	NO
● CLR DISPLAY SET	NO
● CLR CAMERA SET	NO
● CLR MOTION SET	NO
● CLR EDIT DATA	NO
REBOOT CAMERA	NO
REBOOT SYSTEM	NO
BACK EXIT	

_ Clear All Data	camera, motion setup and so on.
_ Clear Display Set	Initializes Display Configuration
_ Clear Camera Set	Initializes Camera Configuration
_ Clear Motion Set	Initializes Motion Configuration
_ Clear Edit Data	Deletes Preset Data, Swing Data, Pattern Data and Group Data
_ Reboot Camera	Reboots Zoom Camera module
_ Reboot System	Reboots Speed Dome Camera

% Initial Configuration Table

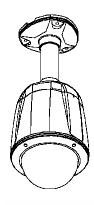
_ Display Configuration		_ Camera Configuration		
Camera ID	ON PTZ	Focus Mode	SemiAuto	
Information	AUTO	Digital Zoom	ON	
Action Title	AUTO	Line Lock	OFF	
Preset Label	AUTO	Sharpness	16	
Alarm I/O	AUTO	Stabilization	OFF	
North Direction	Pan 0°	Image Flip	OFF	
Privacy Zone	Undefined	White Balance	AUTO	
		Backlight	OFF	
		Day&Night	AUTO	
		Brightness	50	
_ Motion Configura	_ Motion Configuration		AUTO	
Motion Lock	OFF	Shutter	ESC	
Power Up Action	ON	AGC	MIDDLE	
Auto Flip	ON	SSNR	MIDDLE	
Jog Max Speed	120°/sec	SENS-UP	AUTO	
Jog Direction	INVERSE			
Freeze in Preset	OFF	_ User Defined Data		
Park Action	OFF	Preset 1~128	Undefined	
Alarm Action	OFF	Swing 1~8	Undefined	
		Pattern 1~4	Undefined	
		Group 1~8	Undefined	

Specifications

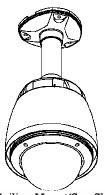
Model		CS-7270	CS-7270(PAL)	
Video Signal System		NTSC	PAL	
	CCD	1/4" Super HAD color CCD		
	Max. Pixels	811(H)×508(V) 410K	795(H)×596(V) 470K	
	Effective Pixels	768(H)×494(V) 380K	752(H)×582(V) 440K	
	Horizontal Res.	550 TV Line(Colo	r), 680 TV Line(B/W)	
	S/N Ratio	50 dB (AGC Off)		
	Zoom	×27 Optical Zoom, ×12 Digital Zoom		
	Focal length	f=3.5~94.5mm (F1.6~2.9)		
	Min. illumination	0.4 Lux/F1.6 (Color), 0.02 Lux/F1.6 (B/W), 50 IRE		
G	Day & Night	Auto / Day / Night(ICR)		
Camera	Focus	Auto / Manual / SemiAuto		
	Iris	Auto /	/ Manual	
	Shutter Speed	X256 ~ 1,	/120000 sec	
	AGC	Low / Middle / H	High / Manual / Off	
	White Balance	Auto / Manual(Red,	Blue Gain Adjustable)	
	BLC	BLC / HLC / Off		
	Flickerless	Selectable		
	SSNR	Low / Middle / High / Off		
Stabilization		Or	On / Off	
	Range	Pan 360°(Endless) / Tilt 95°		
		Preset: 360°/sec		
	Pan/Tilt Speed	Manual: 0.05 ~ 360°/sec (proportional to zoom)		
		Swing: 1~180°/sec		
Pan/Tilt	Preset	127 Preset (Label, Camera Image Setting)		
	Pattern	4 Pattern, 1200 commands(about 5 minute)/Pattern		
	Swing	8 Swing		
	Group	8 Group (20 action entities per Group)		
	Other Functions	Auto Flip, Auto Parking, Power Up Action etc.		
	Communication	RS-485		
	Protocol	Pelco-D, Pelco-P selectable		
	Alarm I/O	4 Input / 2 Output		
	Privacy Mask Zone	8 Zone		
General	OSD	Menu / PTZ information etc.		
	Rated Power**	AC 24V / 1.5A		
	Dimension	Dome: ∅149		
	Dimension	Housing: ∅206 × 235(1	H) mm	
	Weight	abo	ut 5 Kg	
	Operating Temp.	-30°C ~ 50°C		

^{*} Specifications of this product can be subjected to change without notice.

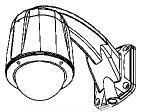




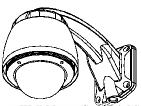
_ Ceiling Mount



_ Ceiling Mount(Sun-Shield)



_ Wall Mount



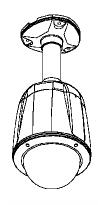
_ Wall Mount(Sun-Shield)

 $[\]ensuremath{^{**}}$ Users are obligated to check the voltage and current capacity of rated power carefully.

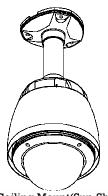
Specifications

Model	CS-7370		CS-7370(PAL)	
Video Sign	al System	ANTS PAL		
	CCD	1/4" Double Density Interline Transfer CCD		
	Max. Pixels	811(H)×508(V) 410K	795(H)×596(V) 470K	
	Effective Pixels	768(H)×494(V) 380K	752(H)×582(V) 440K	
	Horizontal Res.	550 TV Line(Color), 680 TV Line(B/W)		
	S/N Ratio	50 dB (AGC Off)		
	Zoom	×37 Optical Zoom, ×12 Digital Zoom		
	Focal length	f=3.5~129.5mm (F1.6~3.9)		
	Min. illumination	0.7 Lux/F1.6 (Color), 0.	06 Lux/F1.6 (B/W), 50 IRE	
Camera	Day & Night	Auto / Day	/ Night(ICR)	
Califera	Focus	Auto / Mani	ıal / SemiAuto	
	Iris	Auto /	' Manual	
	Shutter Speed	X256 ~ 1	/120000 sec	
	AGC	Low / Middle / H	High / Manual / Off	
	White Balance	Auto / Manual(Red,	Blue Gain Adjustable)	
	BLC	WDR / BLO	C / HLC / Off	
	Flickerless	Selectable		
	SSNR	Low / Middle / High / Off		
	Stabilization	On / Off		
	Range Pan 360° (Endless) / Tilt 95°		dless) / Tilt 95°	
		Preset: 360°/sec		
	Pan/Tilt Speed	Manual: 0.05 ~ 360°/sec (proportional to zoom)		
		S ≡wing : 1~ 180°/sec		
Pan/Tilt	Preset	127 Preset (Label, C	amera Image Setting)	
	Pattern	4 Pattern, 1200 commands(about 5 minute)/Patte		
	Swing 8 Swing		wing	
	Group	8 Group (20 action entities per Group)		
	Other Functions	Auto Flip, Auto Parkir	ng, Power Up Action etc.	
	Communication	RS-485		
	Protocol	Pelco-D, Pelco-P selectable		
	Alarm I/O	4 Input / 2 Output		
	Privacy Mask Zone	8 Zone		
General	OSD	Menu / PTZ information etc.		
Ocherai	Rated Power**	AC 24V / 1.5A		
	Dimension	Dome: ∅149		
	Difficusion	Housing: ∅206 × 235(1	H) mm	
	Weight	abo	ut 5 Kg	
	Operating Temp.	-30°C	C~50°C	

- Appearance

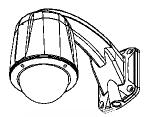


_ Ceiling Mount

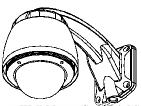


_ Ceiling Mount(Sun-Shield)

 $[\]ensuremath{^{**}}$ Users are obligated to check the voltage and current capacity of rated power carefully.



_ Wall Mount

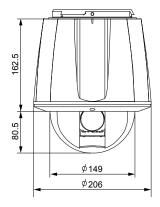


_ Wall Mount(Sun-Shield)

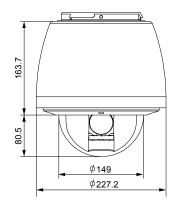
^{*} Specifications of this product can be subjected to change without notice.

Dimension

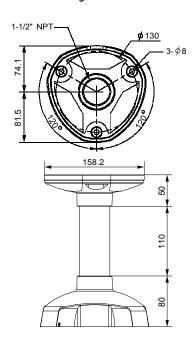
_ Main Body



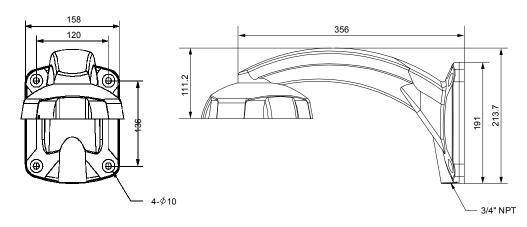
_ Main Body (Sun-Shield)



_ Ceiling Mount Bracket



_ Wall Mount Bracket



Unit (mm)